

So, a few days ago, I bought *Pokemon Shield*. I had never actually played the game, but I had heard of how fun it was. Since I recently turned 18, I was allowed to actually go buy the game with my own money! Of course I didn't have much money, so I had to buy a used copy. I was looking online, and I found a copy for only 10 dollars! It was cheap... I should have realized that something was off from the start.

I liked listening to Friday Night Funkin music when playing games. It would make me feel happy! I started listening to a specific song; Insomnia, from the Hypnos Lullaby Mod. I turned on my music, and put the game in the switch. I noticed something odd; the screen now had a barely noticeable red tint to it. I booted up the game.

As soon as I chose a character, it asked me my name. I put what I always put; Ash. But, the game started glitching out. The screen said "No, not that name. YOUR name." Nobody had told me about this, so I thought it was just a normal part of the game. I typed in my real name, then it said "Perfect, let's get started." I was then thrown into the opening sequence. I chose Scorbunny as my partner and named him "Bunnlby."

After the Wooloo broke down the gate, I was ready to meet Zamazenta. I was told I would get to do so, and I was excited. But, when we ran up to the gate, Hop looked at my character and said "Screw it. We can't save it. THEY are in there." Confused, I tried to run through the gate, but every time I tried, Hop would stop me, saying "It's too dangerous. I don't want to lose you, too." Well, I guess I wouldn't be seeing Zamazenta anytime soon.

I beat the first 3 gyms; too easy. After beating Kabu, my game froze. I tried to shut it off, but it would not work. After a few minutes, something appeared on my screen. "Go home. Now." I didn't know what to do. The game turned back on, and as I was headed for the fourth gym, the game forced me back to the third gym, the word "no" appeared on my screen. I tried multiple times; same result. I eventually gave up, so I ran back to my original house. There was a note taped to the front door; "Meet me in the woods. We need to talk. - Mom." The gate was still open, so I went inside.

My screen turned black. "Why?" flashed on my screen. "Why didn't you listen?" The screen turned back on, and I went through the woods; there were no Pokemon. After walking for what seemed like forever, I saw Zamazenta back. I smiled; finally! I approached him, and ran into him, but... my character phased through him. Confused, I looked at Zamazenta's face. His eyes were entirely whited out, a crack running down his head. There was a mysterious black liquid flowing from the crack. After a few seconds, he disappeared.

I started freaking out. There was no way this was really happening! Then, the words "Come to the ruins, now." popped on my screen. I kept going forward, until I reached the ruins where the sword and shield layed. I saw the main character's mother standing there, her back turned to me. My music was still playing; then it stopped.

"Ah yes," my character's mother said. "You've finally arrived." She turned around. She had a wide smile. "We've been waiting for you, my child." The screen shut off, and no matter how hard I tried, the switch would not turn back on. I picked up my phone to turn my music back on, and I had a message from an unknown number.

"Why didn't you listen to me?" I closed out the message, and another one popped up. "Don't ignore me." I closed out of that one, too. Then, another message. "YOU DON'T KNOW WHAT YOU'VE DONE, DO YOU?!" I thought it was a prank. I closed out of it. "...I see. Well don't come messaging me when they find you." I shut off my phone, and layed down. I was exhausted. I looked to my right where my TV was, and I could swear I saw an eyeless face, blankly staring at me. I blinked and it was gone. I sighed, and looked up at ceiling. Faintly, in the back of my head, I heard a voice.

"Found you, Miles."

Comments or suggestions? Put them here!

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